

# NANCY DREW

## “Danger By Design”

<http://www.herinteractive.com/prod/dan/index.shtml>





**Demo:**

<http://www.gamershell.com/news/32013.html>

**Hilfe:**

<http://www.gamepad.de/loesungen/>



## Story

Minette is rocketing to the top of the haute couture world as her fashion designs are being heralded as awe inspiring. She is trying to finish her Spring Collection on time, yet her investors are noticing something is amiss. Minette has ambitious deadlines but has fired most of her staff. She recently started wearing a mask and drinking unusual teas. Fearing that her collection will not be completed and that something underhanded is at work, a nervous investor has asked Nancy Drew to fly to Paris, assist Minette and find out what's fueling the designer's erratic behavior.

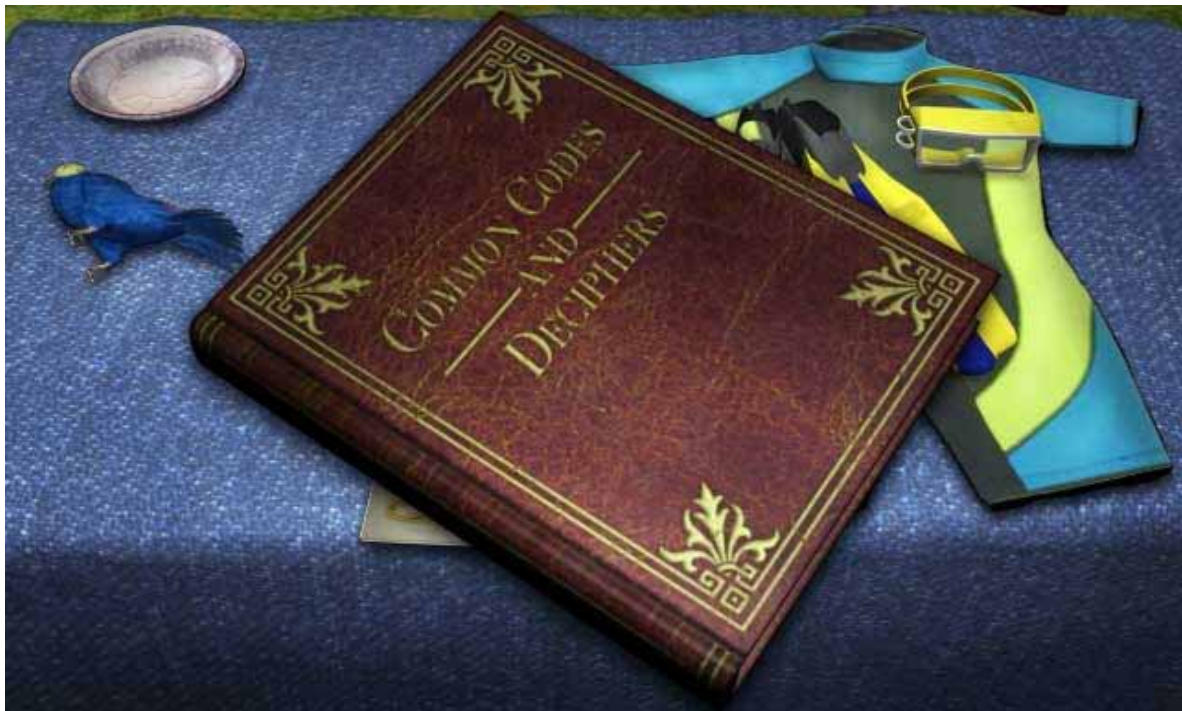
Strange threats and unwelcome guests arrive for Minette. Unsettling rumors connecting the Moulin to an unsolved historic mystery distract Nancy from the current task at hand.

As Nancy, players will check into Minette's web of contacts for clues on her actions. From Minette's old flame Dieter von Schwesterkrank to gorgeous model Jing-Jing Ling, deceit is woven deep within the fashion industry. Can Nancy help Minette deliver her Spring Collection in time? Stitch together the clues and unravel the culprit's design!



## Minigame

<http://www.herinteractive.com/prod/dan/minigame.php>



Windows 98/Me/2000/XP.

For PC CD-ROM

1 GHz or greater Pentium or equivalent class CPU,

128 MB of RAM,

650 MB or more of hard drive space,

32 MB DirectX compatible video card,

16 bit DirectX compatible sound card,

24X CD-ROM drive, mouse, and speakers

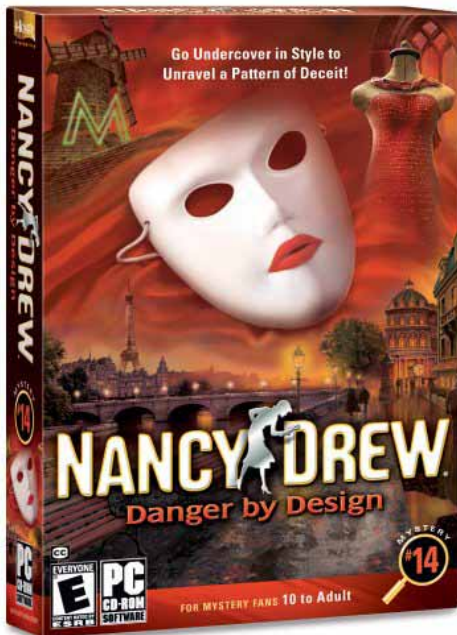


Temperamental fashion designer, Minette is all the rage in the world of haute couture, but lately her behavior has become increasingly erratic and bizarre. She has taken to wearing a mask, has fired most of her staff and has become obsessed with strange teas. Her principal investor has become concerned that Minette may not complete her upcoming Spring collection on time. The investor, a friend of Carson Drew, invites Nancy to Paris to help Minette out and to discover what is behind the designer's recent changes in behavior.

Once she arrives in the City of Lights, Nancy soon finds herself on the trail of a lost legacy hidden in the mazes of the Parisian underground. To make matters worse, Nancy must make sure Minette finishes her collection on time, while she investigates the web of intrigue, sabotage and espionage that surrounds Minette and her *Danger by Design*.

### **Key Features**

- Sneaking about the catacombs, abandoned metro tunnels, and ancient bunkers hidden below Paris.
- Designing radically new fashion collections
- Skin diving in the underground tunnels flooded with late summer rains
- Haggling with merchants at the Parc du Square Verlant
- Enjoying Parisian life: painting, eating at a cafe, and riding the metro
- Translating the language of love
- Outwitting rascally rodents
- Storyline variations - replayability of game



Zu beziehen, über den Shop oder per Mail  
beim

**CD ROM & Softwareservice**  
*Kratz*

<http://www.gamepad.de/>

Copyright 1995-2007 Her Interactive, Inc. All rights reserved.  
Nancy Drew is a registered trademark of Simon & Schuster, Inc.